// FREE GUIDE BY @AVIGRONDIN

The Arena: 100 Claudes fight for YOUR ANSWER

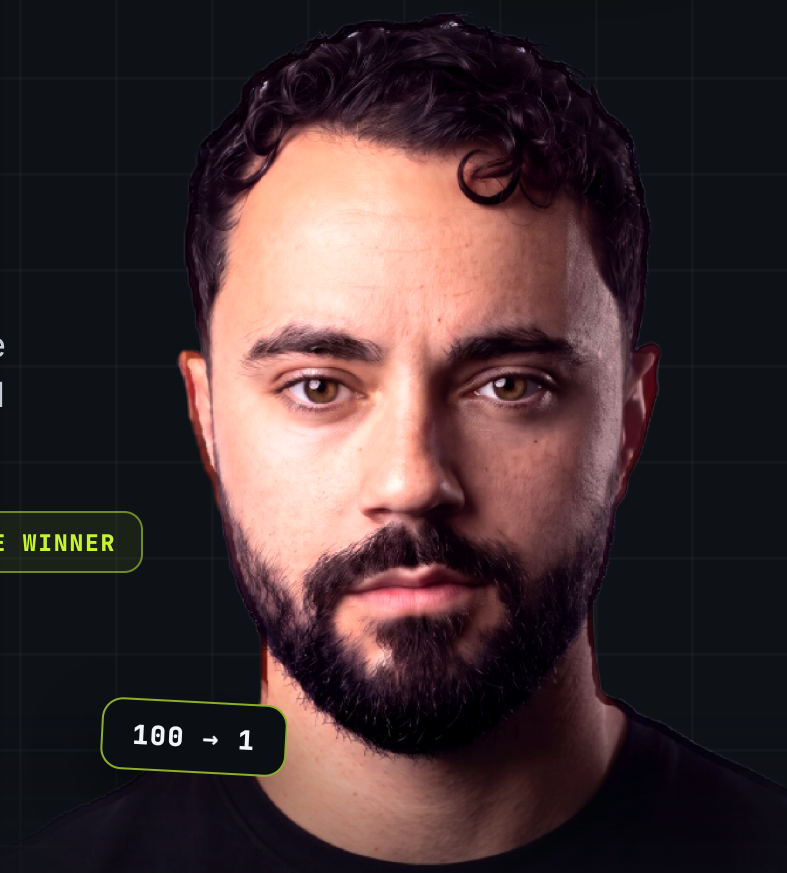
/arena

A free Claude Code skill for when Claude gives you a mid answer. 100 sub-agents take the same task, attack each other's work, and only the strongest answer survives.

01 INSTALL

02 TYPE /ARENA

03 TAKE THE WINNER



THE REPO github.com/avi691/arena-skill

You commented WAR. Here is the full setup: what you need, three ways to install, the commands, how the tournament works, what it costs in tokens, how to read the winner, and the fine print. Free and MIT licensed.

// 02 · WHAT IT IS

Stop re-prompting. Start a tournament.

Asking Claude again gets you the same kind of answer. The Arena gives the exact same task to 100 sub-agents, each with a different way of thinking, then makes them fight until one answer is left.

01
Spawn
100 agents, same task word for word, each with its own strategy card.

→

02
Attack
Pairs tear into each other's answers: up to 7 attacks each.

→

03
Defend
Each side concedes or rebuts, then rewrites its answer.

→

04
Judge
A separate judge scores both. The loser is out.

THE NUMBERS (FROM THE REPO)

Rounds	100 → 50 → 25 → 13 → 7 → 4 → 2 → 1. Seven rounds.
Strategy cards	15 ways of reasoning × 12 workflows × 12 strategies = 2,160 cards. No two agents get the same one.
Price	Free, MIT licence. No signup, no API key, nothing to connect.
Your files	Untouched. Every agent writes inside `.arena/`. Using the winner is your call.

WHAT YOU GET BACK

The one answer that survived, every attack it beat on the way, its strategy card and the round count. If you started from an answer you rejected, a blind judge also tells you which one scored higher, even when the old one wins.

// 03 · BEFORE YOU START

Two things. That's it.

The Arena runs inside Claude Code, because it spawns sub-agents. There is nothing else to sign up for.

YOU NEED

- **Claude Code.** The Claude app's coding tool. It is what launches the 100 sub-agents.
- **Python 3.8 or newer.** Check in Terminal with `python3 --version`. Macs usually have it. Nothing to pip install.

SET THIS ONCE

Every agent saves a file into `.arena/`. In Claude Code's default mode that is one approval per file. Press **Shift + Tab** to switch to accept-edits mode before a run.

KNOW THE BILL

The skill is free. The tokens are yours. A full 100-agent run is 595 sub-agent calls. Use `--quick` (16 agents) for everyday tasks. Page 06 has the table.

WHEN TO REACH FOR IT

GOOD FIGHTS

- **Copy that has to land.** Headlines, offers, cold emails.
- **Plans with trade-offs.** Launch weeks, pricing, hiring.
- **Stubborn bugs.** The fix Claude keeps getting wrong.

SKIP IT FOR

- **Simple facts.** One good answer is enough.
- **Tiny edits.** Not worth 91 calls.
- **Vague asks.** Fix the task first, page 07.

// 04 · INSTALL IT

Three ways. Pick one.

All three give you the same skill. The first is the easiest.

WAY 1 · PASTE THIS INTO CLAUDE CODE — EASIEST

```
https://github.com/avi691/arena-skill

Install this skill, then confirm /arena works.
```

WAY 2 · COPY THE FOLDER (TERMINAL)

```
git clone https://github.com/avi691/arena-skill.git
cp -r arena-skill/skills/arena ~/.claude/skills/
```

WAY 3 · AS A PLUGIN (INSIDE CLAUDE CODE)

```
/plugin marketplace add avi691/arena-skill
/plugin install arena-skill@arena-skill
```

PLUGIN NAME

As a plugin it shows up as `/arena-skill:arena`. Ways 1 and 2 give you plain `/arena`.

ONE PROJECT ONLY?

Copy the same folder into that project's `.claude/skills/` instead of your home folder.

// 05 · USE IT

Type /arena. Let them fight.

On its own, `/arena` takes your last request as the task and the answer you did not like as the one to beat. Or give it the task right after the command.

`/arena`	Rematch your last request. Your rejected answer becomes the one to beat.
`/arena --quick`	16 agents instead of 100. The everyday setting.
`/arena --agents 32`	Pick the number of competitors.
`/arena --seed 7`	Same seed, same cards and same bracket next time.
`/arena --wave W`	Agents per wave. Default 10. Only raise it if you raised Claude Code's limit.

TRY THESE

```
/arena --quick write the headline for our pricing page
```

```
/arena --agents 32 fix the flaky test in tests/test_api.py
```

```
/arena --seed 7 plan my launch week, I have 6 hours a day
```

NO SLASH NEEDED

Say "that's a bad answer, make them compete" and Claude can start it for you. When it starts itself, it asks before it spends anything.

// 06 · THE BRACKET AND THE BILL

100 in. 1 out.

Every match is four calls: two attacks, two defences, one judge. Claude Code runs 10 at a time, so the arena works in waves of 10. The skill prints these numbers before it starts.

HOW BIG A RUN IS

100 agents · default	7 rounds · 595 sub-agent calls · 70 waves
64 agents	6 rounds · 379 calls · 49 waves
32 agents	5 rounds · 187 calls · 28 waves
16 agents · --quick	4 rounds · 91 calls · 16 waves
8 agents	3 rounds · 43 calls · 10 waves

HOW THE JUDGE SCORES (OUT OF 100)

30	25	20	15	10
CORRECTNESS	COMPLETENESS	ROBUSTNESS	SPECIFICITY	CLARITY

THE RULE THAT MATTERS

An answer with a verified fatal flaw can never beat one without, whatever the points say. The judge never sees the strategy cards. The rubric is in the repo for you to read and change.

// 07 · GIVE IT A GOOD FIGHT

Better task in, better winner out.

The 100 agents never see your chat. The skill writes a standalone task file, and that file is all they know. If a requirement is not in it, all 100 miss it.

01

Say what done means

Length, format, audience, and what a great answer must include.

02

Paste the context

The data, the code, the brief. Agents only know what the task file holds.

03

Check the file

It is at `.arena/<run>/task.md`. Read it before you let 100 agents loose.

A TASK WORTH 100 AGENTS · COPY AND EDIT @avigrondin

```
/arena --quick Write the opening email for [YOUR OFFER] to [WHO IT IS FOR].
It must: be under 120 words, name one specific result, end with one yes/no question.
Context: [PASTE YOUR OFFER, PRICE AND ONE CUSTOMER RESULT].
Do not: use hype words, make claims I have not given you.
```

MORE TASKS WORTH A FIGHT

```
/arena --quick 3 offers for [PRODUCT] at [PRICE], each with a reason to buy today
```

```
/arena --agents 32 the plan to get our first 10 customers in 30 days, [CONTEXT]
```

WHAT IT CANNOT DO

It does not fix a bad task. Vague task in, 100 flavours of vague out.

// 08 · READ THE RESULT

The winner, and its scars.

You get more than an answer. You get the fights it won, which is how you decide whether to trust it.

- **The surviving answer.** The final, revised version after every round of attacks.
- **The attacks it beat.** Each one labelled FATAL, MAJOR or MINOR, and how it was answered.
- **Its strategy card.** The way of reasoning, workflow and strategy that won. Useful for your next prompt.
- **The round count.** How many matches it had to win to get there.
- **The rematch score.** If you started from a rejected answer, a blind judge compares the two and says which is better.

BEST ANSWER, NOT PROOF

The judges are Claude too. It is the strongest answer this tournament found, not a guarantee. Read the attacks.

CODE CHANGES

Code comes back as a diff or full files inside the winning answer. Applying them is your call, and the skill asks.

// 09 · CHEAT SHEET AND FINE PRINT

Everything on one page.

INSTALL

`https://github.com/avi691/arena-skill`	Paste into Claude
`cp -r arena-skill/skills/arena ~/.claude/skills/`	Copy the folder

RUN

`/arena`	Rematch last answer
`/arena --quick [task]`	16 agents
`/arena --agents N [task]`	Pick the size
`python3 ~/.claude/skills/arena/bracket.py plan --agents N`	Price a run first

THE FINE PRINT, STRAIGHT

`100 Claudes`	100 sub-agents of the model you are running, not 100 different models. The cards make them different.
`Not all at once`	10 run at a time, in waves. A full run takes a while.
`Same seed`	Same cards and bracket. Not the same answers: the model is not deterministic.
`Mid-run reset`	If the chat gets compacted, `bracket.py next` picks the tournament back up.

// 10 · THE SOFTWARE I USE

My stack, in one place.

The tools behind my businesses. Start with the ones that fit what you build.

HighLevel
CRM, funnels, calendars, email and SMS in one place. What I run my funnels on.
gohighlevel.com →

HighLevel SaaS Pro
The HighLevel upgrade that lets you resell it to clients under your own brand.
gohighlevel.com/saasupgrade →

Close
A sales CRM with calling, email and SMS built in.
close.com →

n8n
Workflow automation that connects your apps, with AI steps.
n8n.io →

Higgsfield
AI image and video generation.
higgsfield.ai →

Arcads
AI video ads with AI actors, UGC style.
arcads.ai →

Foreplay
Save and organise winning ads for creative research.
foreplay.co →

Dripify
LinkedIn outreach on autopilot.
dripify.io →

Webflow
A visual website builder with hosting.
webflow.com →

PandaDoc
Proposals, contracts and e-signatures.
pandadoc.com →

monday.com
Projects, tasks and team workflows.
monday.com →

OnlineJobs.ph
Hire full-time remote team members from the Philippines.
onlinejobs.ph →

Coach Financing
Offer your clients financing for coaching and programs.
coachfinancing.com →

Some of these are affiliate links: if you sign up through them I may earn a commission, at no extra cost to you. I only list tools I use or have used in my businesses.

// 11 · WHAT NEXT

The Arena finds the best answer. Now point it at your business.

I use AI to build and run lead generation businesses. If you want to do the same, there are two ways to work with me.

OPTION 1 · THE COMMUNITY

Join my Skool community

Pay Per Lead Academy

Stop chasing clients. Start building a lead generation business.

- Pick a niche
- Run Meta and Google ads
- Find lead buyers and price your leads
- Automate delivery and tracking

Join on Skool →

skool.com/pay-per-lead-academy-3593

OPTION 2 · DIRECT

Book a call with me

1 on 1 with Avi Grondin · 60 minutes

One hour. Your business. My full attention.

- A deep dive into your specific business
- Your niche, your ads, your lead buyers
- A straight read on your numbers
- Your next best moves

Book your call →

Tap the button or scan the code

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More free Claude skills, explained so anyone can run them.

