

Game → Crab Rescue

Objective

The goal of this game is for crabs to avoid the ocean waves.

Set-Up

- Participants spread out around the activity space.
- Choose 2-3 participants to be the ocean waves. Everyone else becomes crabs.
- On your "GO!" signal, crabs move around the activity space while trying to avoid the ocean waves.
- Waves can only move by shuffling their feet.
- Crabs move by doing the crab walk.
- If a crab is tagged, they must freeze in the crab pose with one leg raised.
- To rejoin the game, two other crabs must each touch feet with the tagged crab while also holding the crab pose with one leg raised.
- Continue playing for a designated period of time.
- Switch taggers every 1-2 minutes.

Adaptations and Modifications

- Change the locomotion used to move around the space.
- Increase or decrease the number of taggers.
- Add a "Rest Zone": Place 2-3 mats in one corner of the activity space where crabs can briefly rest for 5 seconds.

Safety

- Make sure that participants are mindful of others while moving around the activity space.

Diagram: Crab Rescue



Equipment None