

Game → Pumpkin Roll

Objective

The goal of this game is knock down as many “mummies” as possible!

Set-Up

- Divide participants into groups of two to three.
- Create “mummies” by wrapping cones or pins with white streamers.
- Arrange the “mummies” into a bowling formation.
- Use two or three polypots to mark a throwing line for each group.
- Give each group a pumpkin (i.e. a ball).
- On your signal “Pumpkin Roll!”, the first participants rolls their pumpkin to try to knock down the “mummies”.
- The participant then skips to collect the pumpkin and brings it back to the next person in line.
- Reset the bowling formation once all the “mummies” have been knocked down.
- Challenge participants to knock down all their “mummies” in as few rolls as possible!

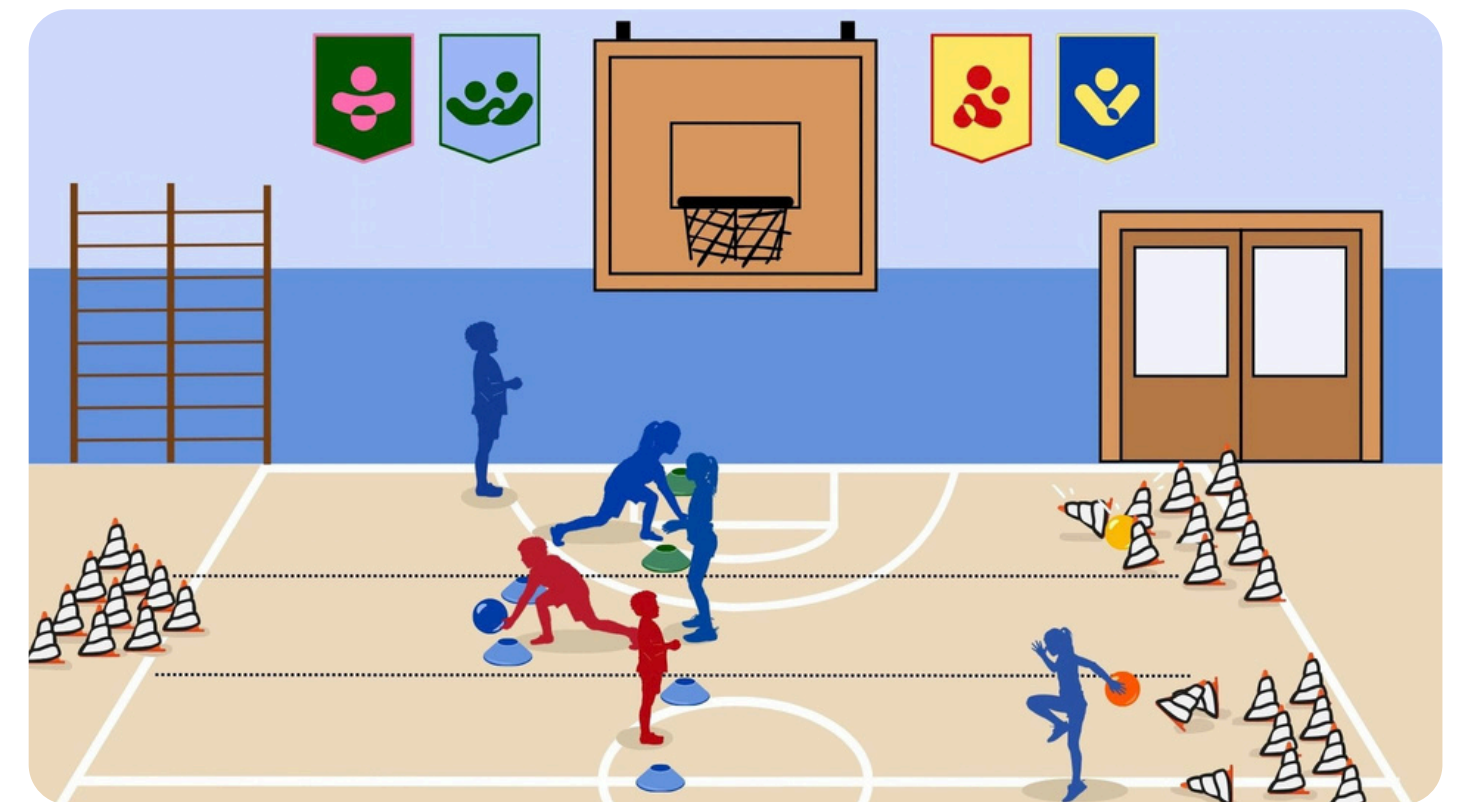
Adaptations and Modifications

- Increase/decrease the distance from the throwing line.
- Increase/decrease the number of “mummies”.
- Assign different points to “mummies” that are closer/farther.
- Use a small/larger ball.
- Challenge participants to roll with both their right and left hands.

Safety

- Make sure that there is sufficient space between the rolling lanes.
- Ensure that participants are mindful of rolling balls.

Diagram: Pumpkin Roll



Equipment White streamers, cones or pins, balls, polypots